

SCREEN NAME

Years 4 to 6



**CONSTABLE
CARE**
FOUNDATION



Performance Type

Two actor play



Topics Addressed

Online protective behaviours



Duration

45 minutes, including Q&A time



Audience Size

Maximum 120 students

About Constable Care

Our theatre-in education themes have been derived from an expressed community need, and developed in consultation with experts in education, child safety, and harm prevention.

Every performance is supported by a teacher resource pack and evaluation kit. Constable Care also actively supports major community events, fairs, and fetes through performances and appearances that extend and reinforce our key messaging around the topics of child safety and risk reduction.

Synopsis

Leslie loves online gaming. Whether it's battling fantasy creatures or alien robots, Leslie always plays as `LegendaryLeslie_12` in all of their online multiplayer games.

A new user, `Sk8erSam`, offers to gift Leslie in game currency to help them, and Leslie is excited to get cool gear and make a new online friend who is the same age. Leslie agrees to chat and video call with `Sk8erSam` on a private messenger app and adds Sam on social media. At school, Leslie tells their friend Max that they saw that Sam is far older, and it made them feel uncomfortable and afraid. Leslie realises they've given too much personal information to Sam, including where they live, and they don't know what to do. Max tells Leslie not to tell their parents, as they will probably get in trouble and get their devices confiscated.

Concepts Addressed

- Protective behaviours online
- Online grooming and cyber predators
- Safety of personal information online
- Bystander intervention
- Control of online friend networks
- Online posting considerations
- Dangers of online and offline meetings

Book a Constable Care performance today!

Arts & Education Coordinator

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